

# **Interactive Multimedia Presentation**



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Education and Culture DG Lifelong Learning Programme

Project No. 2009-1-IE1-BRN06-007179



# **Objectives**

- to introduce presentations and multimedia usage to participants
- to provide them with ready to use tools
- to teach the participants the advantages of interactive multimedia presentation and how to integrate them into their curriculum
- to disseminate innovative and meaningful pedagogical methods and approaches
- to demonstrate how to create and use alternative types of learning materials
- to stress the importance of the acquisition of new technologies in order to improve learners' opportunities for further education





#### **Presentation Outline**

I. Didactical presentation – rules

II. Presenting skills

**III.** Technical points



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# **Topic 1**

- Text...
- Text...
- Preferably an image....too!



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# I. Didactical presentation – rules - 1

- a simple structure, easy to understand, easy to follow for the student:
  - The structure of the presentation: title slide, content slide,...see the technical rules to make a presentation;



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#### **Didactical presentation – rules - 2**

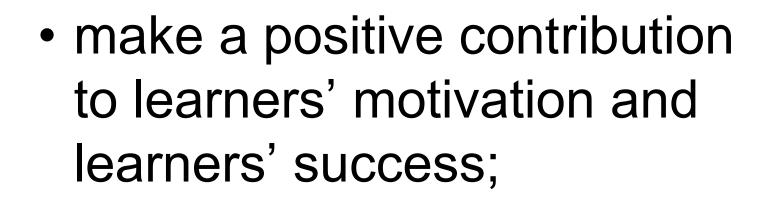
 the methods used: active methods: work in groups;



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#### **Didactical presentation – rules - 3**





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# **Didactical presentation – rules – 4**

- it is necessary to obtain the feedback from the learners with:
  - questions (can we use a slide with some questions);
  - a link to a quiz, etc

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# **II. Presenting skills**



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# **Stress Management**

- Breath techniques
- Yoga
- Positive thinking
- Jokes
- 15 ml of .....





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# **Visual looking**

- Appropriate Image for audience
- Dressing
- Shaving
- Clean nails
- Shoes



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## **Competence in subject**

- Good preparation
- Knowledge of the subject
- Good orientation in support materials



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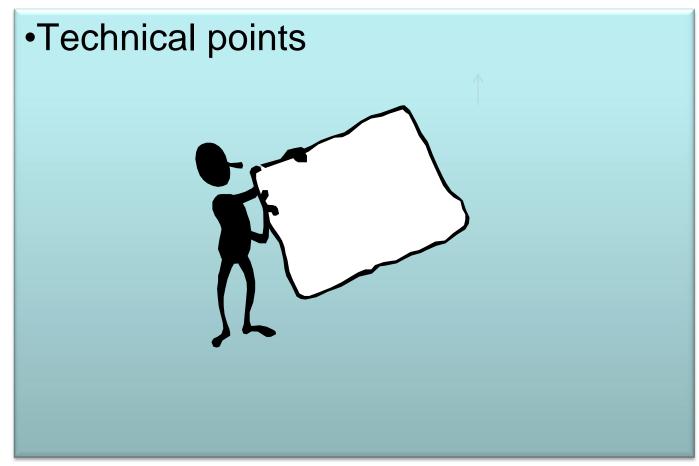
# **Feeling of audience**

- Interactivity
- Proper language
- Eye contact
- Moving gestures
- Keep the timeline
- Short breaks





#### **III. How look like a Presentation**



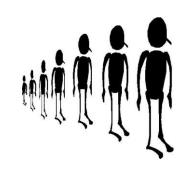


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# What to think over

• Auditory



• Aim of the presentation



• Structure





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# **Structure of presentation**

#### 1. Introduction

- why is it important for audience?
- question

#### 2. Main body

- max. 85% of the time
- info-chunks (clusters of information)

#### 3. Conclusion

what does it mean? answer

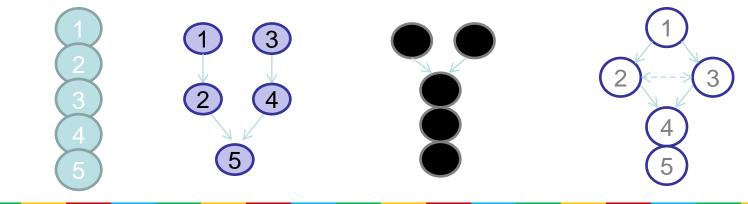


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# Main body

- A. Linear structure
- **B.** Parallel structure
- C. Structure based on discrepancy
- D. Structure based on divergency





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# Recommendations

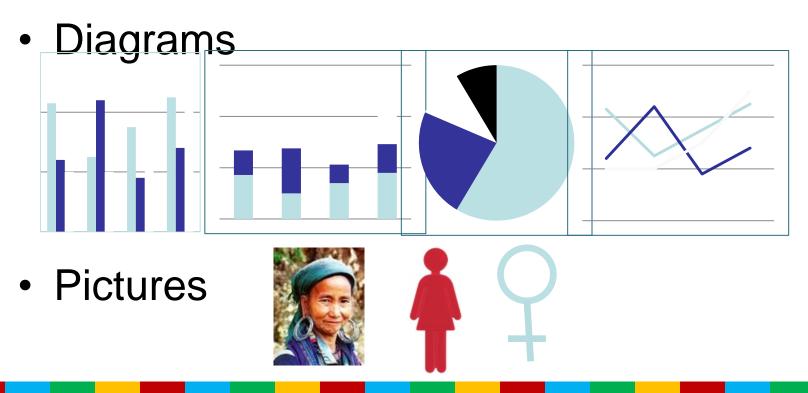
- Time: up to 50 minutes
- Font size: 44/32
- Prefer words/bullets to sentences
- 1 slide = max. 44 words (7 x 5 + 9)
- 1 slide = 1 picture
- 1 slide = 1 minute





# Visualization

Tables



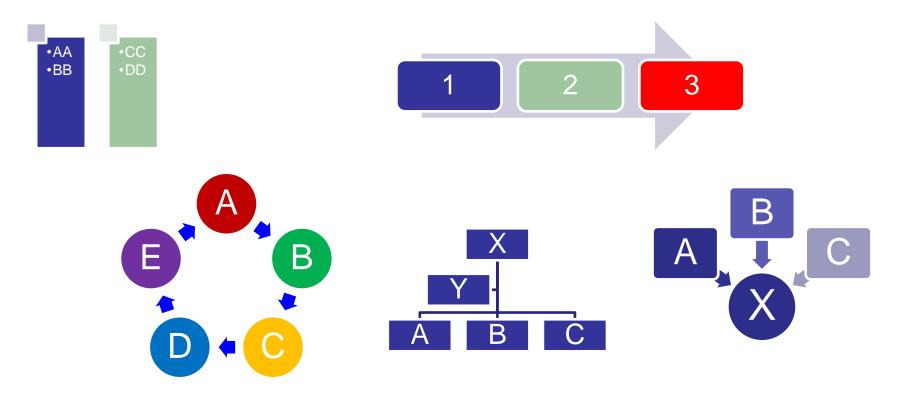


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# Visualization

#### Schemes/structures





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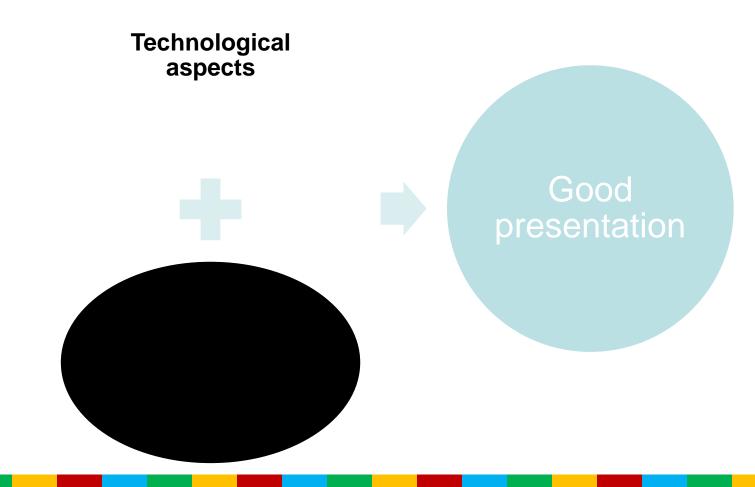
# Design

- Colours (black, blue, red, green)
- Contrast
- Fonts (serif, serif-less)
- Slide design
- Content vs. design





#### Presentation





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#### Layout

- attention colours, font (), background
- Use of Slide master

# 



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#### **Media files**

 Media files should be included or if not included -> Copy.





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#### • Easy to use (version of software, OS).

# •🔮 1.pptx



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# Use of timer should be thought of carefully.

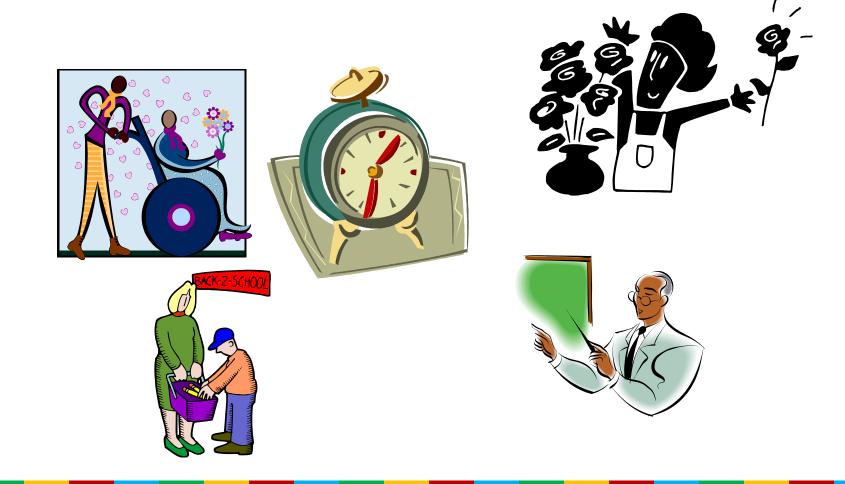




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# NOT too many animations on a slide.





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#### Work in groups

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#### Conclusion

- Add your concluding comments here
- Add your concluding comments here

#### Take Home Message:

A Suitable Key Message Goes Here



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#### **Questions & Discussion**



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